

PLAYERS

JUST

LIKE YOU



A Brief History of New Gatherer

“Gatherer is the Magic Card Database. Search for the perfect addition to your deck. Browse through cards from Magic’s entire history. See cards from the most recent sets and discover what players just like you are saying about them.”

This service description currently on the Gatherer homepage has remained unchanged since the website relaunched on its own subdomain back on April 16, 2009^[1]. But that last part—claiming that in 2024 you can discover what players just like you are saying about cards on Gatherer—is by far the strangest claim.

Wizards of the Coast web developer and R&D member Dave Guskin drove the modern redesign of Gatherer^[2]. The previous iteration of Gatherer was not only limited in offering only a single search term with select filter and field options, but also sold third-party ad space on the page. The new version ditched the third-party ads, brought an overdue visual redesign, added Advanced Search options, and boasted new Community features.

What had been dubbed “New Gatherer” was originally made available for public beta access on November 11, 2008, with the launch accompanied by a forum feedback thread started by the Magic site’s Editor in Chief, Scott Johns^[3]. The immediate user responses were largely positive. Expected holdouts, those who would resist any change to routine site motions, were dismissed by appreciative players noting that no previous functionality had been removed. Detailed bug reports from testers of the public beta showed not only the extreme attention to detail you’d expect from Magic players, but also support for this strictly better version of Gatherer. It was a great tool and they wanted to take part in improving it.

While the full feature list would not be formally announced until the switchover in April 2009^[4], the most unique elements of New Gatherer were the “Community” features: Users could rate cards, comment on cards, rate other user’s comments on cards, and view each user’s rating history. Each card printing was a separate entry for the purposes of rating and discussion, meaning that approximately 20,000 threads and counting had been opened up as blank canvases for discussion.

And over the next five years, Gatherer users did their part to fill them.

On June 17, 2014, tragedy struck Gatherer in the form of a redesign to the official Magic website^[5] which seemed to have broken all Community functionality on Gatherer. *Vintage Masters*, released on Magic Online exactly one day before the site update, would become the final set available for rating. The set’s reprinted version of Magic’s most iconic card, Black Lotus, would collect 7 total ratings on Gatherer during this short window of review.

For the comments specifically, our story is less clear. There appears to have been a week between the final Gatherer comment posted on June 10, 2014 and the site update on June 17, 2014. No archives, articles, or forum posts from that week have been found to explain that gap.

Then, it was finished. The Gatherer community features were effectively frozen, sealing a time capsule with five years of active and retroactive player commentary, from that beta in 2008 until the redesign in 2014.

The Gatherer comments stand as the lone surviving iteration of official Magic forums. The Wizards Community forums, where many Gatherer users had also been active, were deleted in 2015^[6]. Even the article on the Magic website announcing the shutdown of those forums was lost during a 2022 site update^[7]. In the age of routine deletion, it is a miracle that this glimpse of Magic history has escaped all notice—remaining fully accessible in read-only mode for an entire decade.

What follows is a collection of Gatherer comments I have curated over the last seven months. It shows the good, the bad, and the moments which would be otherwise lost. The quirks of the Gatherer system and the players who loved Magic enough to spend their time there. I have included brief footnotes as well as longer commentary pages to help guide you on this journey. So, without further ado...

Welcome to the Gatherer comments. Let’s finally see what those players just like you had to say.

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Yes, I agree

No, thanks

Baneslayer Angel



Player Rating:



Community Rating: 4.103 / 5 (571 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

I've never seen such a polarizing card as far as controversy.

Report Abuse Rating: ★★★★★ Posted By: Zulp (10/7/2010 2:39:23 PM)

This card has more comments on it than black lotus, 21 pages vs 13

Report Abuse Rating: ★★★★★ Posted By: bijart_dauth (2/6/2011 6:39:56 PM)

I'm so glad wizards kept their promise of not printing tournament staples at mythic rare.

Report Abuse Rating: ★★★★★ Posted By: Studoku (3/19/2010 11:13:56 PM)

It's a powerful creature card with an efficient casting cost. Because of that, the card is insanely priced, especially since it was in a deck that won a Pro Tour qualifier. Even though there are plenty of low-cost creature removal cards in all formats, Baneslayer Angel demands attention when it enters the battlefield. It is a threat that cannot be ignored.

Juzám Djinn is also a creature card that has a high retail price, because it is powerful and efficient for its casting cost. Thus, even after Baneslayer Angel rotates out of Standard, I expect its retail price to remain relatively high.

Report Abuse Rating: ★★★★★ Posted By: ClowWizardEriol (2/6/2010 4:36:29 PM)

Is this the future of creatures? Or is this just testing the waters first? Kinda makes me curious as to what insanity Zendikar may bring.

Report Abuse Rating: ★★★★★☆ Posted By: Rudyardo (7/29/2009 1:38:50 AM)

Remember the days when we thought this card was overpriced? Oh Jace TMS, how foolish we were.

Report Abuse Rating: ★★★★★☆ Posted By: Gako (5/22/2011 4:14:11 PM)

I also have to agree with the precedent comments:

Where is the balance here? Triple-white wouldn't have been a bad idea for this card i guess...

That's not a weenie anymore, that's a ridiculously undercosted card.

At least that protection part was redundant as hell.

What justifies this card's abilities? Being a Mythic Rare? I hope not...

Report Abuse Rating: ★★★★★☆ Posted By: Mode (7/12/2009 4:00:43 PM)

Just stupid. Stupid, stupid, stupid. The designers are infinitely shortsighted for letting this get to print. This creature is a turning point in the history of Magic: the Gathering, and not for the better.

Report Abuse Rating: ★★★★★☆ Posted By: MagnusTW (3/13/2010 11:54:53 AM)

for all you complainers out there about how *unfair* and *unbalanced* and 'how this card makes me wanna quit magic waah waah'....i play this card and play against this card, and you know what? it's NOT THAT GREAT IF YOU KNOW HOW TO HANDLE ONE. now, what was that instant removal spell that i always find sooo useful against this... **doomblade** perhaps?

Report Abuse Rating: ★★★★★☆ Posted By: kittyspit (1/6/2010 4:07:24 PM)

I mean seriously, who would you rather have? **Serra Angel**, or this pretty little Minx? 5/5

Report Abuse Rating: ★★★★★☆ Posted By: Lionhawk (8/5/2010 11:06:52 PM)

When people groan about this card i say then don't try and pretend to be a "professional" player. If you aren't willing to spend money to get a professional deck, don't act like your that good. Baneslayer is not broken, its just very powerful. It doesn't have shroud/indestructibility. Its fine. Just path it.

Report Abuse Rating: ★★★★★☆ Posted By: all4ourking (2/12/2010 11:59:19 PM)

Stop Complaining NERDS I Want Mythics To Be Godly 5/5 Keep em C U Mmin Wizards

Report Abuse Rating: ★★★★★☆ Posted By: MasterOfEthereum (1/1/2011 3:01:03 PM)

What doe's everyone have a huge boner over this card for? Yeah its sweet but I can think of endless ways to kill it as soon as it comes out. Hit's you a couple times, gain a little life? So what. Sphinx of Steelwind is way better then this.

Report Abuse Rating: ★★★★★☆ Posted By: fallout2012 (4/17/2010 4:13:34 PM)

Very strong card, almost as broken as the Gyof

Oh, now they reprint it in M11? Awesome, Wotc makes more money!

Report Abuse Rating: ★★★★★☆ Posted By: Aun (6/4/2010 9:47:47 PM)

Phyrexian Metamorph



Player Rating:



Community Rating: 4.525 / 5 (242 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Should be fun in Legacy. Whatever your opponent does you can copy on a budget. Drop a goyf? Well now you have one too! For like.. \$2.

Batterskull? That's weird, you don't remember putting 4 batterskulls in your deck do you?

There will always be something killer to copy for 3-4 mana, just have enough control that you get to keep yours and that they lose theirs.

Report Abuse Rating: ★★★★★ Posted By: blurrymadness (7/29/2013 9:10:14 AM)

STARTING JULY 2013 THIS CARD WILL NO LONGER FUNCTION AS UNTARGETTED REMOVAL FOR PESKY LEGENDS.

Report Abuse Rating: ★★★★★☆ Posted By: lam_IronMan (5/23/2013 2:27:53 PM)

Esper EDH has a new friend.

Report Abuse Rating: ★★★★★☆ Posted By: DeathDark (5/10/2011 8:54:44 PM)

I guess **Clone** is obsoleted huh? I still remember taking Clones to tournaments to deal with their **Yoseis** and **Simic Sky Swallowers**. Though a Clone would not be nearly as effective against most Titans, especially the red and green ones.

Report Abuse Rating: ★★★★★☆ Posted By: Gabriel422 (4/28/2011 10:24:11 PM)

Wow one of the creatures that can *almost* never be targeted by **go for the throat**.

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: __Silence__ (7/27/2011 9:15:43 AM)

Ridiculously versatile, coming into its own in EDH where you can copy whatever good stuff your opponents have out, or just use it as a **Vindicate** on an enemy Commander.

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: Trygon_Predator (5/3/2012 11:47:38 AM)

Chimney Imp



Player Rating:



Community Rating: 3.312 / 5 (668 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Chimney Imp casting, opponents are laughing. Chimney Imp dying, opponents are crying.

Report Abuse Rating: ★★★★★☆ Posted By: Ferlord (6/4/2013 8:41:40 AM)

I once pulled this card out to an officer, instead of my license. He immediately apologized for pulling me over, and let me go.

Report Abuse Rating: ★★★★★☆ Posted By: Zoltantf (4/29/2011 6:11:04 AM)

I once dropped Chimney Imp at a blackjack table in Vegas. The dealer just bowed his head and scooped

Report Abuse Rating: ★★★★★☆ Posted By: justinianwtf (11/2/2011 12:28:23 AM)

You would not believe the puss I pull in a chimney imp t-shirt

Report Abuse Rating: ★★★★★☆ Posted By: PeterRabbit (9/5/2009 8:55:08 PM)

The obvious combo is **Dragonstorm** + **Artificial Evolution** to make an Impstorm. Imagine the look on your opponents face when you empty out all of your chimneyimps to the field in one turn.

Report Abuse Rating: ★★★★★☆ Posted By: Guest467482496 (6/22/2010 1:28:32 AM)

Isn't this the card that Richard Garfield used to propose to his wife? EPIC

Report Abuse Rating: ★★★★★☆ Posted By: EvilCleaveage (5/21/2010 6:38:13 PM)

http://forums.gleemax.com/wotc_archive/index.php/t-145765

Report Abuse Rating: ★★★★★☆ Posted By: Zerg0nator (11/11/2008 3:48:51 PM)

Half the people are voting this card as five stars and the other half are giving it the half a star it deserves.

Report Abuse Rating: ★☆☆☆☆☆ Posted By: onlainari (4/19/2009 7:07:30 AM)

CT: User Zerg0nator appears to have started this joke in 2003 at the Gleemax link provided.

Soldier of Fortune



Player Rating:



Community Rating: 3.758 / 5 (62 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

The greatest magic cards yet to be created are the ones which make seemingly boring cards quite interesting.

Report Abuse Rating: ★★★★★ Posted By: SarcasmElemental (9/5/2012 10:29:09 PM)

I could actually see using him next to **brainstorms**, **ponder**s, against top-deck tutors (it's instant speed.)

The trolling aspect is pretty hilarious, but I do actually think he could have serious implications in vintage sideboard given how many top-deck tutors there are. Then again, no one really uses him.. so I'm guessing I'm an idiot.

Report Abuse Rating: ★★★★★ Posted By: blurrymadness (5/1/2013 8:53:09 AM)

Handcuffs (ref: An old Inquest).

Report Abuse Rating: ★★★★★ Posted By: JovianHomarid (1/16/2013 1:29:46 AM)

Shuffling helps you draw land.

Think of it this way. Say your land is 10 cards deep, that sucks but possible. At the start of the game your shuffle is cast and you have a 91% chance to draw your 2nd land. But your not going too, its 10 cards deep. The variable is known and set, just not known to you.

But say you shuffled every turn. What are the odds of you failing a "roll" multiple times in a row? A lot slimmer then only failing 1 roll and waiting 10 turns to find out.

Report Abuse Rating: ★★★★★☆ Posted By: TheWrathofShane (12/9/2012 7:18:39 AM)

He makes your **Psychogenic Probe** deck tick.

Report Abuse Rating: ★★★★★☆ Posted By: holgir (9/30/2009 7:00:20 AM)

Garruk Relentless



Player Rating:



Community Rating: 3.468 / 5 (221 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Damn Garruk, you got *complicated*.

The \$45 preorder price tag (overzealous as it may be) makes me think he'll be the deciding factor in people getting on board with DFC's.

That said I really hate how they handled this in gatherer... Maybe that's why G man here is so pi.ssed off :/

Report Abuse Rating: ★★★★★ Posted By: axiobeta (9/22/2011 3:57:11 PM)

The front and back have separate entries in the gatherer? Oh my.

Report Abuse Rating: ★★★★★ Posted By: Vedalken_Arbitrator (9/23/2011 9:08:09 AM)

Three is the limit--I do not want to see a new Garruk, Chandra, or Jace again.

Report Abuse Rating: ★★★★★ Posted By: Paleopaladin (10/14/2011 4:28:50 PM)

I organized a 6 player round-robin draft tournament and asked everyone to throw their tokens/rules/lands/checklists into the center of the table. Imagine my shock when I saw Garruk Relentless sitting in the piles of "trash". It messed up the draft because we had already passed twice. The player who tossed it into the token pile has been playing continuously since 1994. I was horrified, and won't let him hear the end of it.

Report Abuse Rating: ★★★★★☆ Posted By: kiseki (12/2/2011 5:24:50 PM)

Garruk the DFC Plague. Possibly the only reason why Transform Cards were implemented as annoying doublefaced cards instead of superior neo-flip cards.

Report Abuse Rating: ★★★★★☆ Posted By: Vividice (9/24/2011 12:42:03 AM)

Show this card to an M:TG player from 1996 in order to make their head explode.

Report Abuse Rating: ★★★★★☆ Posted By: EGarrett01 (5/10/2013 3:10:29 PM)

Lightning Helix



Player Rating:



Community Rating: 4.447 / 5 (170 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Wish they'd reprint this in the next set...if it's good enough for Craig Jones it'd be good enough for me.

Report Abuse Rating: ★★★★★ Posted By: djpraiseadelik (9/28/2009 9:07:09 PM)

OH IT'S LIGHTNING HELIX- OH MY GOD!

<http://www.youtube.com/watch?v=4t0pzLnSWw0>

Report Abuse Rating: ★★★★★ Posted By: Gomorrah (6/12/2010 3:28:50 PM)

I started playing Magic when Ravnica/Time Spiral were standard. Kamigawa had just rotated out. This was one of the first cards I found on The Gatherer, along with **Remand**, that I really wanted, but was out of my budget. I think it was 5 bucks a card. Had to wait a good 6 months before I was finally able to replace the **Shocks** in my deck for this! Great memories.

Report Abuse Rating: ★★★★★ Posted By: Kontrah (7/30/2011 6:31:49 PM)

Since when was Lightning Bolt an "Average Card that never saw play"

Report Abuse Rating: ★★★★★ Posted By: faisjdas (6/11/2010 3:13:14 PM)

Lightning Helix? Moar liek Lightning Healix

Report Abuse Rating: ★★★★★☆ Posted By: Kattvalp (7/13/2011 4:35:57 AM)

@ Eternal_Blue: Did you start playing magic the day before your post? Lightning bolt and average card that rarely saw play? Please be trolling /facepalm.

Report Abuse Rating: ★★☆☆☆ Posted By: SweetZombijesus (11/18/2010 12:35:16 PM)

two average cards--a lightning bolt and a healing salve--that alone barely saw play. yet, together are unstoppable!

Report Abuse Rating: ★☆☆☆☆ Posted By: Eternal_Blue (4/7/2010 7:57:51 PM)

CT: When comments are sorted by rating (as is the only view currently available on Gatherer), replies often precede the original comment.

Path to Exile



Player Rating:



Community Rating: 4.341 / 5 (309 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

I'd like to thank Todd Lockwood for this awesome piece of art.

Report Abuse Rating: ★★★★★ Posted By: Kryptnyt (1/9/2011 8:58:05 AM)

Just too good... Black actually has to take a backseat against White's ridiculously powerful removal... when they print Day of Judgment it's not even going to be funny.

Whats ridiculous about this card is that it has no restrictions. It can literally kill anything in the game that doesn't have shroud or protection. Not colour dependent or toughness dependent and it even gets past regenerators and reanimators.

Report Abuse Rating: ★★★★★☆ Posted By: Volcre (8/31/2009 5:35:43 AM)

Farewell, Path... I hope they do NOT reprint you, or anything close to you in scars.

Report Abuse Rating: ★★★★★☆ Posted By: Rumbin-Slumm (9/21/2010 6:31:36 PM)

Sure to be a staple for many years! Excellent, and I like the decisions it creates.

Report Abuse Rating: ★★★★★☆ Posted By: Arvesius (7/7/2009 11:25:42 AM)

This Card R[REDACTED]s For Just One Geese I Load All My Decks Up With These Bombs

Report Abuse Rating: ★★☆☆☆ Posted By: MasterOfEtherium (8/6/2009 9:28:46 PM)

Awesome card. The drawback is real and relevant- which too many people forget- but it makes for very interesting decisions and is an all around awesome print at uncommon. Thanks for making White playable again, Wizards :)

Report Abuse Rating: ☆☆☆☆☆ Posted By: FieryBalrogs (10/28/2009 12:46:47 AM)

CT: I have edited in the block characters above to censor vulgar language which is visible in full on Gatherer. These edits will continue.

Jace, the Mind Sculptor



Player Rating:



Community Rating: 4.058 / 5 (1169 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

People hate this guy. Plain and simple. If he were rated fairly, he would be at 4.9. Seriously, he's just that good. As it is, he's at 4.05 because so many people hate his guts.

Report Abuse Rating: ★★★★★ Posted By: Continue (12/4/2012 10:48:11 AM)

You know something's wrong when less than half of the card is art.

Report Abuse Rating: ★★★★★ Posted By: Endomarru (4/16/2012 1:44:04 AM)

My mate has a great combo with this card , he plays 2 islands then some any 2 lands , then this. Its amzing he is like the Sam Black of our playgroup always coming up with the crazy combos.

Report Abuse Rating: ★★★★★☆ Posted By: Mindbend (8/13/2013 12:52:55 PM)

Suddenly, everyone's leftover copies of Jace Beleren have had their text altered to read:

1UU

Sorcery

Destroy target **Jace, the Mind Sculptor**.

Report Abuse Rating: ★★★★★☆ Posted By: GracefullInferno (2/2/2011 6:49:52 PM)

It's banned in standard starting July 1st!

<http://www.wizards.com/magic/magazine/article.aspx?x=mtg/daily/feature/148>

Report Abuse Rating: ★★★★★☆ Posted By: SloanMcgee (6/19/2011 9:38:15 PM)

"*trollface* Problem, players?" -Wizards of the Coast

Report Abuse Rating: ★★★★★☆ Posted By: Zacklar (6/15/2011 7:46:48 PM)

And soon to be banned in Extended as well. JB's got a pretty good streak going. At this rate I'll be able to afford a single copy sometime in the next 4 or 5 years.

Report Abuse Rating: ★★★★★☆ Posted By: roguepariah (9/19/2011 10:42:17 PM)

I'm just glad so much has been done to prevent Mythics from being absurd money makers. (Looks at this card, Walleyslayer, the Titans, every Planeswalker, etc.) Oh, wait - never mind!

Report Abuse Rating: ★★★★★☆ Posted By: Radagast (10/14/2010 9:33:37 AM)

You mean, Jace the Money R[edacted]r?

Report Abuse Rating: ★★★★★☆ Posted By: EvilCleavage (10/16/2010 9:51:26 PM)

My favourite card ever. Please unban in Modern and Extended and reptint in M13. Thanks.

Report Abuse Rating: ★★★★★☆ Posted By: buddy2 (1/22/2012 5:43:34 PM)

It's a good card but only re[edacted]ds would pay 45+ dollars for it. After the novelty wears off it'll drop back down to a reasonable \$20.

Report Abuse Rating: ★★★★★☆ Posted By: blindthrall (2/5/2010 3:05:46 PM)

ALMIGHTY MONO BLUE PLAYS JACE the UNSTOPPABLE MIND SCULPTER on turn 4! Your feeble deck shall never recover from the mind shattering intellectual onslaught!

Mono Red laughs and burns him with **Lightning Bolt** for R.

Report Abuse Rating: ★★★★★☆ Posted By: PhyrexianLobbiest (6/21/2010 6:05:06 PM)

To Bad He Cant Exile Your Opponents Library LOL

Report Abuse Rating: ★★★★★☆ Posted By: MasterOfEtherium (1/20/2011 6:07:28 PM)

I considered putting my one and only Mind Sculptor into one of my Commander decks. I decided against it, but it's a mighty tempting idea. I put in a **Jace Beleren**, so the deck isn't compleatly without delicious Jacey card-advantage.

Report Abuse Rating: ★★★★★☆ Posted By: A3Kitsune (7/11/2011 11:25:11 PM)

http://www.youtube.com/watch?v=gnYhG_ekoH8

Report Abuse Rating: ★★★★★☆ Posted By: GengilOrbios (7/28/2011 3:15:41 AM)

It's a bad card, irrespective of power level, because it's so badly designed. The abilities have less than no synergy with each other. I traded mine away because it was just such an awful, ugly card.

Report Abuse Rating: ★★★★★☆ Posted By: Nivean_Dauphin (11/27/2013 3:57:33 PM)

Is it just me, or does Worldwake Jace have more comments than any printing of any other card? I guess so.

Report Abuse Rating: ★★★★★☆ Posted By: OlvynChuru (4/23/2014 8:24:49 PM)

CT: At 1,169 votes, Jace, the Mind Sculptor holds the Gatherer record for the most ratings on a card.

How To Moderate Gatherer

If any of the previous comments seemed inappropriate, you can peek behind the curtain at one part of the Gatherer comments and rating moderation experience—all from the comfort of your phone or desktop!

Of course, I'm not talking about the Report Abuse button. In most cases, that link attempts to take you to a subdomain of custhelp.com, a platform which Wizards began moving their Magic support resources off of between June 2018 and August 2018. The current support site, available at support.wizards.com, has not been linked for reporting.

The moderation experience is much simpler.

1. Go to any card page on Gatherer.
2. Click on the Discussion tab.
3. At the top of the page, hit the Search button.

When the page has refreshed, you will see a new collapsible menu labeled "Card Discussion Options" has appeared above the card image. Expand the collapsed menu to reveal moderation options.

▼ Card Discussion Options

Card Comments Enabled Disabled

Existing Comments Enabled Disabled

Card Ratings Enabled Disabled

Existing Ratings Enabled Disabled

Save

Delete Card Comments **Delete Posts**

Delete Card Ratings **Delete Ratings**

The bubbles and buttons are functional in the sense that you can select them, however no changes are made to the page. All that you get to do is click around and wonder how nobody discovered this amusing party trick sooner.

I assume the answer has to do with using Gatherer for seven months.

Vampire Nighthawk



Player Rating:



Community Rating: 4.414 / 5 (666 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Strictly better than **Insatiable Harpy** and **Deathgaze ***atrice**.

Totally a powercreep, we can see why this isn't Standard anymore, would be a pain in the ass in that block.

Totally could see this as a Rare, or even maybe Mythic (stretching it, but I would understand)

Report Abuse Rating: ★★★★★ Posted By: 1337Nooob (11/23/2013 12:31:58 PM)

... You serious? 3 CMC for a 2/3 flying card is pretty much grounds for an uncommon. Give him two additional abilities, both of which are devastating in the right conditions? Somebody at Wizards likes vampires. A lot.

Report Abuse Rating: ★★★★★ Posted By: Aburaishi (11/26/2010 11:14:42 PM)

BEST black drop for 3 since Hypnotic Specter. Hands down.

Report Abuse Rating: ★★★★★☆ Posted By: Dethraven (4/5/2010 5:14:41 PM)

The people rating this lower than a 5 either hate the powercreep, or have a friend who plays this against them.

Report Abuse Rating: ★★★★★☆ Posted By: inferno10 (8/7/2011 9:44:46 PM)

Where's the fun in this?

Report Abuse Rating: ★★☆☆☆ Posted By: Mulmaster (3/19/2010 5:27:28 AM)

Re [redacted] ded is rating this below a 4.5.

THIS card is absolutely amazing! I nailed this and two bloodchief ascensions in the first pack of zendikar i opened!

GO VAMPIRES AND DEMONS!

Report Abuse Rating: ★☆☆☆☆ Posted By: Demonic_Math_Tutor (1/14/2011 7:34:45 PM)

Rift Bolt



Player Rating:



Community Rating: 4.137 / 5 (62 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Even after comeback of Lightning Bolt, Rift Bolt is still the second best burn spell in Extended. 3 damage for 1 mana is always good.

Report Abuse Rating: ★★★★★ Posted By: True_Smog (11/11/2009 6:34:24 AM)

wow delayed lightning bolt, pretty cool actually. Obviously not as good, but bolt sets ridiculously high standards for burn spells. This card is as close as you can get to as good as **Lightning Bolt**.

Report Abuse Rating: ★★★★★ Posted By: SethLarz (7/23/2010 11:27:50 PM)

I love Rift Bolt. I find something super satisfying about suspending one of these on turn one. Against a lot of the opponents I face, I find that it deters them from playing out their creatures. Little do they know I was planning on sending it to the dome anyway. I might even say I prefer it to **Lightning Bolt**. It's simply way more fun.

Report Abuse Rating: ★★★★★ Posted By: Guest513736147 (8/13/2010 6:14:36 AM)

@DarthParallax:

When you remove the last time counter from a suspended card, you cast it without paying its mana cost. So the opponent can counter it like any other spell. They can also use **Nix** on it. Actually, the Future Sight **Pacts** and cards with suspend were the reason for **Nix's** existence.

As for **Rift Bolt** itself, it's a perfect addition for red storm decks. Moreover, as has already been mentioned, by suspending it, you can quite often delay your opponent from casting a creature for a turn, which can be a really useful tempo advantage if you're trying to combo FTW or if you're playing a con-trolling deck (pun intended).

Report Abuse Rating: ★★★★★ Posted By: Falgorn (8/1/2011 4:16:14 AM)

My favorite thing about Rift Bolt is that it's the only burn spell I can think of that can clear away blockers without actually hitting them. Just the threat declaration of a suspended bolt will delay a **Tarmogoyf** or **Dark Confidant** from coming down on turn 2. Then it just burns the opponent for 3 having already kept the path clear for a pair of **Spark Elementals** or something. In that sense it's like a discounted **Searing Blaze**, coincidentally the next spell I plan to cast.

Report Abuse Rating: ★★★★★ Posted By: Minus_Prime (11/28/2012 3:46:05 PM)

Now that **Lightning Bolt** is back I prefer **Lava Spike** over this.

Report Abuse Rating: ★★★★★☆ Posted By: Vedalken_Arbitrator (5/4/2010 8:16:33 PM)

I never liked this card even if it is a tournament winner. I just don't like doing turn one do 3 to the head.

Report Abuse Rating: ★★★★★☆ Posted By: Tommy9898 (2/22/2010 11:02:57 PM)

actually...I believe this is a Lightning Bolt that is uncounterable...or am I wrong about suspend?

Not STRICTLY better of course, but better than 'as good as! Compared to Lightning Bolt, and even coming anywhere near that close to 'better than' makes this shockingly good. pun entirely intended.

this is like getting the crap beat out of you by Super Saiyan Goku, BUT YOU SURVIVED! wait no...Goku was too nice to kill...make that Super Saiyan Vegeta-AND YOU'RE STILL ALIVE! amazing. 3/20/11

EDIT: OK, so I knew nothing about Magic in 2011 :p

In one year, almost to the day, I've seen a lot more cards, built a lot more decks, and generally gotten better at Magic and evaluating cards and strategies. My new evaluation of this card is that, at 3 mana and sorcery speed for an effect that is fine at 2 mana and instant speed...

Always pay the Suspend Cost on Suspend cards. Always. **Cyclical Evolution** looks better once you realize it's two Giant Growths for about twice t... (see all)

Report Abuse Rating: ★☆☆☆☆ Posted By: DarthParallax (3/26/2012 8:14:18 AM)

A very flavourful bolt, the storm clouds taking time to gather. If lightning bolt didn't exist, this would be much better, as would all burn spells.

Report Abuse Rating: ☆☆☆☆☆ Posted By: Sironos (1/13/2011 7:41:15 AM)

I remember when I first saw this, I thought "OMG! That's the closest thing to Lightning bolt we are ever gonna get!"

Man was I naive back then...

Report Abuse Rating: ☆☆☆☆☆ Posted By: Mightyass (5/6/2011 2:24:59 PM)

Wild Nacatl



Player Rating:



Community Rating: 4.185 / 5 (73 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Banned in Modern, not necessarily for being overpowered or for showing up in all the decks, but because its specific land requirements wound up making most of the decks the same. Yes **Tarmogoyf** is overpowered and sees play everywhere, but that 'everywhere' is a wide range of different builds and play styles. **Wild Nacatl** fits into only one build, being just good enough at what it does to force all the Modern aggro decks into Naya "Zoo", killing all hope for aggro diversity, and ironically making a drawback with no conceivable upside the root cause of the card's ban.

Report Abuse Rating: ★★★★★ Posted By: Minus_Prime (1/19/2012 12:17:35 PM)

Finally back in Modern! Can't say I'm surprised, honestly.

Report Abuse Rating: ★★★★★ Posted By: Continue (2/2/2014 9:08:02 PM)

Wild Nacatl is sexy. Therefore, Ajani is bringing sexy back.

Report Abuse Rating: ★★★★★ Posted By: A3Kitsune (9/3/2011 12:35:19 AM)

And of course the almighty banhammer swings into this but misses Goyf. Wonderful.

Report Abuse Rating: ★★★★★ Posted By: Shadoflaam (12/30/2011 8:59:47 AM)

This Card does not deserve the banhammer.

I cast Redirect of Banhammers target and make it Mana Leak for every format.

Report Abuse Rating: ★☆☆☆☆ Posted By: Zokorad (5/12/2012 4:41:32 PM)

Bad. Requires three colors to be effective. Plus, Jund (G/R/W) was never competitively viable.

-Swag_Crow

Report Abuse Rating: ★☆☆☆☆ Posted By: Swag_Crow (12/27/2013 7:41:18 AM)

CT: Each word of Swag_Crow's comment is autocarded with default settings, linking to a Gatherer search for that individual word.

Meddling Mage



Player Rating:



Community Rating: 4.604 / 5 (225 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Some weirdo named "Chris P" and Worth Wollpert have comments on the art that are worth reading here:

<http://www.wizards.com/Magic/Magazine/Article.aspx?x=mtgcom/askwizards/1005>

scroll down to "October 12th"

Report Abuse Rating: ★★★★★ Posted By: kiseki (6/27/2011 5:08:28 PM)

The ability of banning both **master transmuter** and **bloodbraid elf** is more than enough to give it a 5/5. This card is pure strategy r[edacted], and I love the hell out of it. Anyone who is doing white/blue control simply needs to get four of this and I assure your survival rate against the new über aggro will increase drastically.

Report Abuse Rating: ★★★★★ Posted By: Fredin (8/8/2009 12:20:21 PM)

yes we all now that sometimes this page allows u to keep the silly "Type your comment here." Congratz on finding it, kid. STOP IT!

Report Abuse Rating: ★★★★★ Posted By: MadTheorist (8/28/2009 11:53:26 PM)

Type your comment here.

Report Abuse Rating: ★☆☆☆☆ Posted By: Kronos793 (5/25/2009 5:56:00 PM)

Ten Times Better Art Sick Wicked And Nasty

Report Abuse Rating: ★☆☆☆☆ Posted By: MasterOfEthereum (7/31/2009 10:56:21 PM)

Article on the development of Meddling Mage:

<http://www.wizards.com/sideboard/article.asp?x=mi00\991meddling>

You're welcome.

Report Abuse Rating: ★☆☆☆☆ Posted By: gman92 (3/23/2014 2:04:25 AM)

Emrakul, the Aeons Torn



Player Rating:



Community Rating: 4.406 / 5 (620 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Freaking R&D was high that day.

Report Abuse

Rating: ★★★★★

Posted By: Zoah (5/1/2013 11:14:13 AM)

When I first got into Magic I thought the Eldrazi were a pretty interesting concept. Anything based off of Lovecraft's stories must be damn cool. Not much of a win condition, but something that's a nice game finisher once you scrape up 10-15 mana.

But then people started to actually blow 40-50 bucks on these and stick them in decks that cheated them out - **Quicksilver Amulet** being a fan favorite. A turn 4 Emrakul is not a fun thing to deal with, even without the extra turn. Odds are you'll only have 4 lands and maybe 2-3 creatures, if that, to annihilate. He and the rest of the Eldrazi are just stupidly powerful with no drawbacks besides their high mana cost.

That being said there are still plenty of methods to get rid of him - naturally any sort of artifacts (**Executioner's Capsule** being my favorite) or world spells (**Merciless Eviction, Worldfire, Apocalypse, Damnation/...** (see all)

Report Abuse

Rating: ★★★★★

Posted By: OnyxSturm (3/20/2014 2:38:28 PM)

Timmy just had an orgasm.

Report Abuse

Rating: ★★★★★

Posted By: Guest1381794618 (1/19/2011 7:53:26 AM)

Sweet **karakas** combo. He is too powerful for edh. A floating **time warp** in your exile zone is nuts. In addition, 15 colorless mana is not much in edh multiplayer. There are many ways to get infinite colorless mana combos. Here is one off the top of my head, **power artifact**, and **basalt monolith**.

Report Abuse

Rating: ★★★★★

Posted By: Zoltantf (8/19/2011 3:05:14 AM)

Does anybody remember when Darksteel Colossus and Phyrexian Dreadnought were considered to be some of the most powerful creatures ever printed (not efficient necessarily, just really big and powerful).

These make them look like nothing.

Kozilek and Ulamog are most likely more powerful than Colossus, and they cost roughly the same.

And there is no contest for Emrakul.

The worst thing is, as things stand in Standard, you'll be seeing Kozilek and Ulamog turn 5-6, and Emrakul only 2-3 turns later (if you survive that long).

You'll be seeing them turn 3 or sooner in Extended with Hypergenesis Cascade.

Report Abuse

Rating: ★★★★★

Posted By: diabloknk (4/17/2010 8:45:07 PM)

Let me just say that this is the card that makes me want to quit playing Magic altogether. It's ridiculous. It shouldn't exist. If I ever find one, I will burn it down with extreme satisfaction. This card, this f****g card is the reason we can't have nice things. And the way it just completely hoses mill decks by simply being in the library, in addition to every other disgusting thing it does is the last straw. Whoever designed this card, whoever approved of this bulls**t seeing print: go to hell.

Report Abuse

Rating: ★★★★★

Posted By: True_Mumin (4/28/2010 9:56:01 AM)

The actual text box reads as follows:

"Split Second

You win the game"

Nice joke WotC. Try playtesting your cards sometime. I heard unbeatable (yes, unbeatable) 4th turn wins are good for the game.

Report Abuse

Rating: ★★★★★

Posted By: Shard_Fenix (10/16/2011 1:49:02 PM)

To the dude asking how much he would cost:

on <http://magiccards.info/roe/en/4.html> it has what it's worth as of right now according to that site.

Report Abuse

Rating: ★★★★★

Posted By: EvilCleaveage (4/16/2010 8:57:10 PM)

Type your comment here. **Delirium** LOL

Report Abuse

Rating: ★★★★★

Posted By: Dr34m0f7hi5 (6/27/2010 6:12:00 PM)

One card that will for sure stop Emrakul, the Aeons Torn dead on its tracks is "**MEDDLING MAGE**," and its standard legal also.. :)

Report Abuse

Rating: ★★★★★

Posted By: budlight_bandit (5/10/2010 7:49:04 AM)

CT: At 449 comments, *Emrakul, the Aeons Torn* holds the Gatherer record for the most comments on a card.

Obzedat, Ghost Council



Player Rating:



Community Rating: 4.035 / 5 (212 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

"Yes yes. Good planeswalker. Spend all your money to buy me. We'll take care of the rest, don't you worry."

Report Abuse Rating: ★★★★★☆ Posted By: Morrinkt (1/22/2013 7:59:48 PM)

Dodges most removal in the current standard metagame. **Dreadbore?** Don't think so. **Ultimate Price?** Try again. **Searing Spear?** Better have two. it drains your opponent for 4 life before he even swings after the turn it comes into play. Will probably plenty of play

Report Abuse Rating: ★★★★★☆ Posted By: flavioal28 (1/22/2013 2:49:35 PM)

At least he's not **Geist of Saint Traft**. That takes an infinitesimal amount of skill to abuse. "Hurr durr, I'll enchant it and kill you."

Report Abuse Rating: ★★★★★☆ Posted By: DacenOctavio (1/31/2013 12:26:43 AM)

This card is ridiculous. 5/5

It may have trouble finding a home in standard, but it'll be seen at some point. Outside of standard, hell yeah.

Report Abuse Rating: ★★★★★☆ Posted By: RiftenBlack (1/23/2013 1:28:07 AM)

This, of all the guild leaders, SHOULD cast 25\$. It fits the Orzhov flavor perfectly.

Report Abuse Rating: ★★★★★☆ Posted By: ZEvilMustache (2/2/2013 7:31:16 AM)

Hurray, Esper gets a Thragtusk of its own =

Report Abuse Rating: ★★★★★☆ Posted By: zeeehmtee (1/26/2013 4:15:47 PM)

The Ghost Council is absolutely sick with **Restoration Angel** and blink effects. Being nigh-immune to sorcery-speed removal also helps quite a bit.

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: SyntheticDreamer (2/8/2013 9:38:51 PM)

Stormbreath Dragon



Player Rating:



Community Rating: 3.823 / 5 (124 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

I suppose we've found our replacement for **Thundermaw Hellkite** when M13 rotates out.

Report Abuse Rating: ★★★★★☆ Posted By: TheWaddleDeeKing (9/17/2013 3:40:36 PM)

Funny how this card was designed as a counter to **Sphinx's revelation** but noone mentioned it yet.

Report Abuse Rating: ★★★★★☆ Posted By: isospeedrix (9/23/2013 1:54:10 PM)

Whoa whoa whoa... A 5 cmc Dragon that could actually outrace **Baneslayer** (if you have 7 mana open)?

This is pretty sick. More cards need pro-white.

Report Abuse Rating: ★★★★★☆ Posted By: j_mindfingerpainter (9/17/2013 9:12:07 PM)

For the record, Hellenic dragons, such as Python, really were this sinuous. Granted they didn't have any limbs other than wings, but WotC probably had Maniak add them so people wouldn't think they were looking at some sort of winged wurm.

Report Abuse Rating: ★★★★★☆ Posted By: SkyknightXi (9/17/2013 9:03:01 PM)

Rest assured this guy will be burninating standard.

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: Abl (9/18/2013 1:50:17 PM)

Mythic at 5cmc? After Thundermaw I think I feel a bit betrayed.

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: BloodCrank (9/22/2013 5:57:41 PM)

Awesome card, will see constructed play.

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: Bob111634 (9/24/2013 9:51:56 PM)

Red's new finisher. It is a brutal card to play against.

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: Hollowing (9/28/2013 4:53:35 AM)

Erebos, God of the Dead



Player Rating:



Community Rating: 3.802 / 5 (154 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

@Darthparallax: Why should we respect his beliefs when he has no respect for any beliefs but his own? Some children who read this forum might actually be led to agree with him and think that including angels, devils and gods in mtg, Wizards were insulting their religion.

Report Abuse Rating: ★★★★★ Posted By: Lifegainwithbite (10/14/2013 11:25:43 PM)

CONTINUED FROM DARTH PARALLAX:

TheWrathofShane: it's not so much that WOTC "doesn't care about 2 billion Christians"-- it's that most of the world has been effected by Christian Culture, which is strongly ingrained in our Medieval Fantasy and Art, but ALSO, that same Western Tradition was HEAVILY touched by Greco-Roman and Norse Pagans, and the Pagans seem to have a similar opinion to Gods that you might expect from Easter Philosophers.....and just quite frankly, the Holy Bible is an incredibly unpopular text, because its Absoluteness goes directly against what Philosophy tends to lead us to believe. People tend to favor the Greek and Pagan and Eastern View, ESPECIALLY if it starts to sound like Star Wars to them....

I personally, am one of those people, and we are like that because we find the idea that the Bible to be True BOTH:

A) Frustratingly Uncertain, even when a dedicated honest person tries to find out, they hit Paradox and Mystery and it's a matter of Faith, not Knowledge... (see all)

Report Abuse Rating: ★★★★★ Posted By: ParallaxtheRevan (10/12/2013 11:55:44 AM)

I need one of these signed by James Woods, with an artist-alter of blue flaming hair. :P

I'm going to restate the comment in question for people to see:

"I guess they dont care about the 2 billion Christians. Nice work printing "God" as a creature type, as well as "Devil" and all the other nonsense

1) Atheists dont give a shit either way
2) Way to lose customers for nothing
And here come the wave of 1/2 star votes." --The Wrath of Shane

WrathofShane: I'm sure I'm going to get a slew of 1/2 star votes too, bub, so I feel your pain. :/

I think some of your points are off, because first, WOTC presents a very 'holistic' view in a Fantasy land. That's just always going to be popular and get them more customers, not fewer. Read Ravnica Lore, and they even let RAKDOS have 'a place and a purpose', even though the rest of their own guilds in their own world think they're crazy. White Lanterns might see something in Rakdos, but even most Blue and Violet ones would say Rakdos should be stamp... (see all)

Report Abuse Rating: ★★★★★ Posted By: DarthParallax (10/12/2013 12:09:28 PM)

I guess they dont care about the 2 billion christians.

Nice work printing "God" as a creature type, as well as "Devil" and all the other nonsense

1) Athiests dont give a shit either way
2) Way to lose customers for nothing

And here come the wave of 1/2 star votes.

Report Abuse Rating: ★☆☆☆☆ Posted By: TheWrathofShane (9/23/2013 9:31:57 PM)

The activate reminds me a lot of the warlock passive in Heartstone xD

Report Abuse Rating: ★★★★★ Posted By: Keseren (9/18/2013 1:17:22 AM)

are you allowed to have 4 of these in your deck it being a god card?

Report Abuse Rating: ★★★★★ Posted By: v1king (9/22/2013 1:16:02 PM)

guys you know what would be weird phyrexia invading theros and Erebos is the first to turn God now i want it MAKE IT SO WIZARDS

Report Abuse Rating: ★☆☆☆☆ Posted By: syntheticbiology232 (4/24/2014 7:33:21 PM)

CT: Limited to one comment per card version per account, Gatherer was not the ideal platform for religious debates.

Sneak Attack



Player Rating:



Community Rating: 4.552 / 5 (116 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Flavor text should read: "SURPRISE MATHAFAKAH!!!"

Report Abuse Rating: ★★★★★ Posted By: Zefyrus (3/24/2013 6:53:13 PM)

I think what he meant was, instead of Shivan Pheonix, why not something like... **Dragon Mage** which is a huge problem combo

Report Abuse Rating: ★★★★★☆ Posted Kryptnyt (1/14/2010 5:02:04 AM)

Under M10 rules and the resulting card errata, the Myojins do not get the divinity counter if you use Sneak Attack to put them on the battlefield. They were not cast from your hand.

Report Abuse Rating: ★★★★★☆ Posted By: ClowWizardEriol (10/22/2009 1:41:10 PM)

A friend of mine uses this card in a deck made up of legendary creatures, including the myogins. I don't agree with how he uses it. If he uses the sneak attack ability to put a myogin into play, since it isn't being played from his hand, it will not come in with the divinity counter on it, correct?

Report Abuse Rating: ★★★★★☆ Posted By: calebshawn (6/29/2009 1:40:58 PM)

MasterOfEtherium is dead wrong, like always. He should be banned because of his intolerably annoying and factually incorrect posts.

Report Abuse Rating: ★★☆☆☆☆ Posted By: Uril (4/28/2010 6:51:19 PM)

Looking at his numbers, I think most people don't realize that we can give MasterOfEtherium half a star at minimum for his re██████ed comments

Report Abuse Rating: ★☆☆☆☆☆ Posted By: ZombieSnail (10/29/2010 7:39:10 PM)

No Caleb It Gets The Counter Because It Is Being Played From Your Hand In Fact If I Read Sneak Attack Correctly It Should Come Into Play With Two Counters!

Report Abuse Rating: ★☆☆☆☆☆ Posted By: MasterOfEtherium (1/8/2011 4:13:48 PM)

Rules, Trolls, & Bad Behavior

There is a Help page for Gatherer^[8], however it isn't too helpful.

What to Discuss?

The Discussion portion of the tab is not designed to be used like the forums. For threaded discussions of Magic cards in general, head to the forums. We recommend you share stories and strategies you've experienced while playing with the particular card in question.

Many treated the Gatherer comments in this ideal way. Others did not. Without real evidence of moderation taking place, outside of basic word filters for user comments, the potential loopholes were endless.

People would use alternate accounts to reply or continue their previous comments, breaking the one comment per card version limitation. Spacing out letters in the few blacklisted words (including slurs) seemed to escape narrow filter settings. People would edit their one existing comment to respond to those who had replied to them in the months or years since originally posting. And with trolls, all bets were off.

Enter, user MasterOfEtherium. As the most infamous troll on Gatherer, MoE was loathed by most of the regulars. MoE's frequent typing quirk, capitalizing every word in their comment, was unique enough to reliably provoke replies in a way no other inane comments could. And when users insisted on mockery, MoE's notoriety among the Gatherer userbase only grew. In time, copycat accounts and community jokes would make it clear: Trolls would be fed well on Gatherer. Moderation was absent.

And that lawlessness of Gatherer comments allowed for the discussions on especially controversial cards to become the landmines they are today. Arguing that the language and standards for online communication have changed in the last decade will only carry apologists so far when many of the comments were off-topic, disrespectful, and intentionally bigoted to bait replies.

These kinds of PMs have been hosted on Wizards servers for over a decade. Discovering one becomes trivial with the User Comment search option and an uncensored word of your choice, but it is by no means the solution to locating every insensitive comment. Manual review would be necessary and costly.

Triumph of Ferocity



Player Rating:



Community Rating: 3.676 / 5 (71 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Looks like an average friday night at my house.

Report Abuse Rating: ★★☆☆☆ Posted By: Hayw00d0909 (4/27/2012 5:24:44 AM)

"WHERE MY MONEY AT WOMAN!?"

Report Abuse Rating: ★★☆☆☆ Posted By: JasonPaul601 (7/12/2012 11:43:46 PM)

Sandwich! NOW!

Report Abuse Rating: ★★☆☆☆ Posted By: BagsMcpiper (4/30/2012 9:38:47 AM)

With all the comments about the art, it makes me wonder how this could have been drawn without looking sexual. I mean you'll still have a huge dude in a dominating position over what looks to be a helpless women. It doesn't seem like this would have ended well regardless of what the final piece of art looked like.

Report Abuse Rating: ★★☆☆☆ Posted By: .Blaze. (4/26/2012 5:21:43 PM)

THE KITCHEN IS THAT WAY!

Report Abuse Rating: ★★☆☆☆ Posted By: blindthrall (5/6/2012 8:38:53 AM)

As a woman myself, this art doesn't bother me at all. I kind of like it! Anyway, I was expecting just to read some comments and was greeted with all this controversy.. I think Garruk expressed the sentiment perfectly.

Report Abuse Rating: ☆☆☆☆☆ Posted By: PriestessKikyo1 (11/23/2012 6:34:55 AM)

sideboard card vs control, love playing this t2 w manadork^^

there's likely better anticontrol in other formats but in standard i've yet to come up with a better card vs control for green.

@priestess: so you like being choked? (modbaiting...is that a thing?)

Report Abuse Rating: ☆☆☆☆☆ Posted By: rawsugar (7/18/2013 11:14:16 AM)

CT: The rest of the comments are much worse.

Telepathy



Player Rating:



Community Rating: 4.040 / 5 (50 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

This card makes the game easier for you in the sense that you know what all your opponents are playing so you do not need to be scared. This card activates all the cards that say "name a card in an opponent's hand." The card only takes one blue mana to play in a color that draws a lot of cards (therefor this wouldn't necessarily waste a card slot for a card that would have been much better to draw). Also, there are a lot of cards that *** off all of your opponents, this card may not do that - because of the fact that each opponent likes to see each other's hands as well.

Report Abuse Rating: ★★★★★ Posted By: Gheta (5/14/2009 7:49:49 AM)

This is the essence of blue, and no blue deck is truly complete without it. Flavor text is best on this version.

Report Abuse Rating: ★★★★★ Posted By: Joseph_Leito (6/23/2009 12:34:55 PM)

MINORITY REPORT In Korean N ■■■■

Report Abuse Rating: ★☆☆☆☆ Posted By: MasterOfEthereum (6/26/2011 6:30:59 PM)

I like the premise of this card. It is extremely blue in flavor, plus it is just 1 blue for an ability that not only lets you prepare for whatever your opponent has, but the card is also abuseable.

Report Abuse Rating: ☆☆☆☆☆ Posted By: SGLinkmaster (5/22/2011 7:12:03 PM)

to good to by used in a friendly game.

Report Abuse Rating: ☆☆☆☆☆ Posted By: Skulisk (9/30/2011 3:22:44 PM)

EDH is the format for this card, because playing around probability of what's in your opponents hand is challenging in a singleton format. I put this in my **Arcanis** EDH, so I always know *exactly* what needs countering.

Report Abuse Rating: ☆☆☆☆☆ Posted By: BongRipper420 (3/4/2013 7:11:09 AM)

Amulet of Quoz



Player Rating:



Community Rating: 2.975 / 5 (59 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Wow. I've never seen so much poster flaming in a single card discussion before. It's almost like the forums!

Well, I'll just add my 2 cents to this. I hope somebody, someday will read through all this hate and have my post contribute.

As for mulligans, the game should be about deck building skill and strategy and not luck. If a deck is more powerful, or it has a better player, it will win more times than not. Therefore, I allow my opponents to take as many mulligans as they please, unless its obvious that they are mulliganing over and over to try and get a perfect combo hand or something. Nobody should ever mulligan more than 5 times. This is assuming that they allow me the same courtesy. Nothing sucks more than drawing no or 1 land and taking that first free mulligan and its the same. Then you have to draw less and are at a disadvantage all because of bad luck. And besides, nothing will predict what they will draw in the next few turns, so they MUST rely on the consistency o... **(see all)**

Report Abuse Rating: ★★★★★ Posted By: CorkBulb (7/15/2012 4:16:40 AM)

The amulet looks like the "trollface" (google image search it if you don't know what I mean). Which actually kind of fits the card...

Report Abuse Rating: ★★★★★ Posted By: Lord_Seth_02 (12/1/2012 8:41:35 PM)

SlackWareWolf (great name, by the way) is on super-crack. No one plays ante anymore. I've been playing since Magic's first days, and lots of people didn't play for it then. Furthermore, the very first Pro Tour, in 1994, did indeed have rulings for legitimate mulligans. Essentially, he's making stuff up simply to emasculate newer players. Wotta prick.

Report Abuse Rating: ★★★★★ Posted By: Kirbster (7/11/2010 5:34:27 PM)

+1 Internets to SlackWareWolf for an epic trolling job. If you hit 10 Internets, I swear to God I will buy and send to you an ante card.

Report Abuse Rating: ★★★★★ Posted By: ClockworkSwordfish (5/3/2011 12:02:48 PM)

Slack wolf, I'd rather be a sissy and not lose one of those valuable cards than flattering my manhood and lose it. Because when it's lost it's lost. And by the way, I meet Magic players of all age, from old timers to newbies, and no one of those ever considered playing for Ante. The only time I play for Ante is on that good old Magic video game from the 90's you now find in abandonware

Report Abuse Rating: ★★★★★ Posted By: bagilis (8/27/2010 5:43:07 AM)

Can you spot the troll in the comments for this card? It shouldn't be all that difficult...

Report Abuse Rating: ★★★★★ Posted By: TDL (4/18/2010 8:47:39 PM)

Yeah, go ahead and thumbs down these cards. So long as I can get a full playset of all these for under \$20, I'm happy. Haters gonna hate. :3c

Report Abuse Rating: ★★★★★ Posted By: TDL (4/18/2010 8:47:39 PM)

People do play for Ante still. WTF is up with some of the people on this place? I keep watching as people say that no one plays for Ante anymore at all, and yet, I STILL play for Ante. I lost a game a while back where my Ante was a Blue Spell we all know and Love that lets you take another turn after this one and costs a lot of money.... I lost one of my collection of those.... It sucked.... But I still took it like a Man. I only have like 4 now, but at least I still can back up my decks as being good. The reason I probably keep seeing how no one plays for Ante anymore is because people today seem to wanna be sissies. They're worried they might lose and lose a card too. Well, back when I started playing almost 17 years ago, you HAD to play for Ante. It was REQUIRED. If you didn't play for Ante, you didn't play. Then in Revised, they came up with these "House Rules" and said a common House Rule was not playing for Ante, and another "House Rule" that caught on, was a Mulligan. Back then ... **(see all)**

Report Abuse Rating: ★★★★★ Posted By: SlackWareWolf (4/12/2010 12:34:19 PM)

You guys know playing for ante was the original idea of MTG?

Report Abuse Rating: ★★★★★ Posted By: PEGU (3/3/2011 12:27:41 PM)

you know what is freaking awesome?! talking about losing cards that are actually rare and hard to come by because you didn't want to play poker!!

Report Abuse Rating: ★★★★★ Posted By: vonzulsdorph (10/29/2011 8:19:25 AM)

I put four of these Babies in each one of my decks so if I lose the first coin flip I get 3 more chances. It's a guaranteed win!

Report Abuse Rating: ★★★★★ Posted By: SarcasmElemental (7/24/2012 12:32:55 PM)

CT: It does not look like the "trollface".

Banefire



Player Rating:



Community Rating: 4.344 / 5 (224 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

@fingerpainter: Actually it seems to be Lyoncet, and not Mode, who caused the boldness: the break in the long post happens in the middle of bold bracketing, which therefore never ends and continues for the rest of the page.

Report Abuse Rating: ★★★★★ Posted By: Corey_bayoudragonfly (5/23/2012 6:38:33 PM)

Bold text? What is this, the **bold** brother of *italicization* **Vesuva**?

Report Abuse Rating: ★★★★★☆ Posted By: 001010011100101110 (8/30/2011 5:36:44 PM)

That dragon, there... He's a-firin' his lazar. Seriously, great card.

Report Abuse Rating: ★★★★★☆ Posted By: Gwafa_Hazid (12/7/2009 8:09:04 AM)

i like the idea of giving X-spells a buff with high mana investment for the late-game :)

Report Abuse Rating: ★★★★★☆ Posted By: Mode (1/30/2009 11:14:41 AM)

Type your comment here.

Report Abuse Rating: ★☆☆☆☆☆ Posted By: TwistedNsanity (8/5/2009 5:51:43 PM)

I really wish this had a **Fireball** ability to have more than one target. I feel that as a rare, it should. It's not very often people play prevention effects.

Also, congrats to Mode for starting this weird bolding thing.

Report Abuse Rating: ★☆☆☆☆☆ Posted By: j_mindfingerpainter (4/8/2012 8:11:53 PM)

Sometimes, when part of a comment is bold or italics, the rest of the comments will stay that way. It's never been that way with underline, but that's probably because nobody uses it.

Report Abuse Rating: ★☆☆☆☆☆ Posted By: azure_drake222222 (2/4/2013 6:06:55 PM)

Chord of Calling



Player Rating:



Community Rating: 4.041 / 5 (86 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Green Sun's Zenith has nothing on this card. Seriously, with all of the mana and creature ramp that green has (creature tokens), this has got to be the best creature search cards ever!

Report Abuse Rating: ★★★★★☆ Posted By: Beekhead (4/17/2011 6:28:10 PM)

Modo won't let it use **Rosheen**'s mana for it :(

Report Abuse Rating: ★★★★★☆ Posted By: Tommy9898 (12/4/2010 12:07:10 AM)

being instant REALLY turns this card from mediocre to pretty good.

Report Abuse Rating: ★★★★★☆ Posted By: mdakw576 (2/19/2010 1:15:33 AM)

dramatic entry and natural order both trump this, particularly the former because it is more efficient to ramp mana than creatures. imo convoke is a weak mechanic in the rapid pace of 2013 metagames. Also not sure why this comment is in italics, weird glitch.

Report Abuse Rating: ★☆☆☆☆☆ Posted By: patronofthesound (3/3/2013 8:14:07 PM)

An unbelievable bomb card. 5/5

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: BonniePrinceCharlie (6/4/2012 6:16:59 PM)

I play a mono-green Azusa EDH deck as my main and realize how absolutely ridiculous this card is, but dang, it was \$8 when I first started constructing the deck one year ago and now it's shot up to \$30! This is from 2005, so what drove up the price; did this just Top 8 in a Modern tournament or something?

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: kridily (10/2/2013 3:38:57 PM)

Ugh... I traded five of these away for nothing only a few weeks before they became money cards with Melira Pod. Just looking at it feels painful.

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: Reishyn (6/1/2014 11:46:19 AM)

Input

I was slightly curious when coming across cards like Chord of Calling and Banefire which referenced past issues with comments on the page being italicized or bolded.

My knowledge of html tagging is limited, but I can imagine why this would happen if a tag inside of a comment was never properly closed or became broken. I have to admit that I wasn't very online during this time, so I can't fairly judge the issue by comparison to any other website's comment functionality from 2009 to 2014. Still, text formatting issues seem harmless enough.

Later, I was browsing Winds of Rath from *Tempest* and came across the most puzzling comment:

This would be interesting in Mythic Con***ion decks. I wonder how it would work out. Just attack with the creature you want **Eldrazi Con***ion** on with **Sovereigns of Lost Alara**, then just destroy everything else. Seems pretty good. Or you could wait until you're next turn but I wouldnt.

Report Abuse Rating: ★★☆☆☆ Posted By: EvilCleavage (1/14/2011 11:13:48 AM)

The strategy doesn't seem too sound, especially in today's Commander environment, but that's beside the point. Why was Eldrazi Conscriptio being censored by Gatherer? Did somebody have a vendetta against one of my favorite cards after being enchanted and annihilated? Thankfully, that did not appear to be the case. The comment sections for both Orcish Conscripts and Zealous Conscripts appeared to censor their own card names as well.

Wizards had been operating their own Community forums for years, even by the time of New Gatherer's launch. It's hard to imagine that blacklisting the word "script" in Gatherer was best practice. Maybe it was a bandage intended as a temporary fix, especially considering that the list had been proven flexible before with one blacklisted word being removed from the filter—restoring "ass" and its close friend "assassin" to uncensored status.

In the end, though, the "script" ban remained a signature quirk of the system for users to discover and attempt to avoid.

Arcanum Wings



Player Rating:



Community Rating: 3.847 / 5 (75 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

"Oh look, that girl just grew wings. Big frigging deal, what you gonna do, are you gonna fan me to dea--"

*suddenly **Eldrazi Conscriptio***

"-HOLY SHIT!"

Report Abuse Rating: ★★★★★ Posted By: Arachnos (6/10/2013 6:41:18 PM)

Doubtful that Aura Swap will ever be on anything but this card...but hey, this one's plenty cool :D

Also, we have a new toy: **Eldrazi Con***ion**.

Report Abuse Rating: ★★★★★ Posted By: izzet_guild_mage (4/16/2010 9:27:11 AM)

Kelrath:

You can use "script" tags and other such code to screw up the website. I suspect they also censor other strings that could break the page code, but script is the one most likely to come up in normal conversation.

As for whether or not I think this keyword is going to show up, I kind of doubt it. Aura Swap gets less interesting with every card it's on; you'd really just play the cheapest ones to cast/activate.

Report Abuse Rating: ★★★★★☆ Posted By: Tigt (8/8/2012 4:54:44 AM)

I noticed in izzet_guild_mage's post that the *scri pt* was taken out of *Eldrazi Conscriptio*.

What's wrong with saying scri pt?

Report Abuse Rating: ★★★★★☆ Posted By: Kelrath (6/8/2010 7:47:33 PM)

Deity of Scars



Player Rating:



Community Rating: 4.081 / 5 (105 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Aaron's Random Card Comment of the Day #8, 10/6/10

This dude is part of a ten-card cycle across Shadowmoor and Eventide that we called "quints", meaning creatures with five hybrid mana symbols in their cost (each of whose name is a synonym for "god"). The goal of the cycle was to make aggressively-costed creatures that could only go into certain decks. The Deity, for instance, would be impressive in a mono-green, mono-black, or black-green deck, but would not be a realistic option for, say, a red-green deck. We hoped they'd be good enough for high-level constructed play, which was a challenge because many of the creature decks at the time relied on tribal synergies. The Shadowmoor ones did pretty well in this regard--**Demigod of Revenge** was a defining card in Standard for a while, **Oversoul of Dusk** showed up from time to time, and **Deus of Calamity** was a part of an "All-In Red" deck in Extended. ... [\(see all\)](#)

Report Abuse Rating: ★★★★★ Posted By: Aaron_Forsythe (10/6/2010 5:28:20 PM)

Thats Like A Ram, Buffalo, Minotaur, Biker, Horse, Linebacker. Next To Some Scary Shrubs

Report Abuse Rating: ★★★★★ Posted By: MasterOfEtherium (6/3/2011 11:56:02 PM)

is it just me or does he look like a big lorwyn elf?
(so this is what happens when a giant and an elf do it together --- how perverted)

Report Abuse Rating: ★★★★★☆ Posted By: GengilOrbios (6/1/2011 2:17:41 PM)

The flavour text really doesn't do him justice. Go read his part in the Seer's Parables, and learn why he's awesome.

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: Sutebe (2/19/2012 10:17:03 PM)

Ashling the Pilgrim



Player Rating:



Community Rating: 4.019 / 5 (80 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Cheap cost, cool control ability (which is sort of rare for red), makes an awesome EDH general, sweet tattoos,this girl's got mad flow! 5/5

Report Abuse Rating: ★★★★★☆ Posted By: madformedusa (9/26/2009 9:07:56 PM)

My first ever contribution to Magic was Ashling the Pilgrim's game text. She had no card after two rounds of emails, so I searched for red creatures with a colon ":" in their box and found Molten Hydra. I matched it closer to her Lorwyn novel synopsis (she explodes!). Card turned out neat, especially for Multiplayer which is an accomplishment for a red card. Nice art, we used it on booster packaging.

Report Abuse Rating: ★★★★★☆ Posted By: WotC_KennethNagle (6/24/2009 8:58:41 PM)

This card is such a bomb as a Commander. If you only do two counters at a time you can build this creature enough to cause massive damage at once.

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: wholelottalove (10/10/2012 1:37:23 PM)

Not even one pun on how hot Ashling is? Seriously? Also, there is no way her top would stay on, unless her nipples are just so pointy that they suspend that wrap over them. That is the absolute only problem I have with this card, and even that is acceptable for the sake of her looking really cool.

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: Goatllama (1/11/2013 6:19:45 PM)

Hmm.....She is pretty hot, But I'm worried I would get third degree burns on my.....Everything.

Oh, And the card is kick ass.

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: MasterOfTheVault (6/3/2014 1:07:31 AM)

Wrexial, the Risen Deep



Player Rating:



Community Rating: 3.985 / 5 (202 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Erik's Random card 7/9/2011

Sometimes in development you find out the lead designer is super passionate about a card, and you try to not mess it up. This is one of those cards.

This character is a story character. Ken Nagle, the lead designer of Worldwake, made this card. He had a clear idea of what he wanted.

3UUB

Islandwalk, Swampwalk

Whenever CARDNAME deals combat damage to a player, you may exile target instant or sorcery card in that player's graveyard. If you do, copy it and you may play the copy with or without paying its mana cost.

5/8

Why with or without? Ken mildly preferred free, but he didn't want his card to be mangled in case free was absurd. So he was indicating "this part isn't important to me".

Mike Turian, the lead developer of Worldwake, did what Ken asked. He left the design as is, and chose the "free spell" option. If you want to see Ken talk about designing the card, you can see him here:

<http://youtu.be/jAXHlboOdyw?t=17m33s>

Report Abuse Rating: ★★★★★ Posted By: WotC_ErikL (7/9/2011 12:35:24 AM)

Instant OR Sorcery? I'm in love! EDH goon.

Report Abuse Rating: ★★★★★ Posted By: Pontiac (4/6/2011 4:47:51 PM)

Doubling Season



Player Rating:



Community Rating: 4.411 / 5 (415 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

This card screams "Reprint Me." Casual players want this so bad, and most of those are the exact type that won't pay \$20 for a single card. At least if you need it in your **Ghabe, Guru of Spores** Commander deck, you only need one, but if you're not playing singleton, you're going to prefer 2-3 to ensure you get it out when you want it.

Report Abuse Rating: ★★★★★ Posted By: sarroth (6/17/2011 7:03:59 PM)

462. That's how many cards contain the words "Doubling" and "Season" in their User Comments section.

That's a lot. Compare with another of the most combo-able (that's a word, right?) cards ever, **Painter's Servant**, which has only 241.

Report Abuse Rating: ★★★★★ Posted By: pedrodyl (1/4/2013 1:42:15 PM)

An amazing combo with planeswalkers, since it doubles the number of loyalty counters they come into play with... allowing you to "ultimate" immediately in most cases!

Report Abuse Rating: ★★★★★ Posted By: WotC_DaveG (11/11/2008 9:06:33 PM)

Why didn't they reprint this in all of the freaking green Commander decks!?

Report Abuse Rating: ★★★★★ Posted By: Axelle (8/29/2011 6:36:21 PM)

This is probably the most referenced card in history. It does nothing on its own, just makes your win more cards win more

We get that it "combos" with _____. I automatically rate any obscene doubling season references .5/5 stars.

Report Abuse Rating: ★☆☆☆☆ Posted By: TheWrathofShane (9/7/2012 11:20:45 AM)

I heard this card has _____s

Report Abuse Rating: ★☆☆☆☆ Posted By: poopoparty (8/31/2010 3:54:38 PM)

CT: The one and only Dave G.

Blind Obedience



Player Rating:



Community Rating: 4.123 / 5 (166 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Thank god - a mana cheap card that tells Kiki-Jiki and Restoration Angel to go canoodle somewhere else. Given how effective Kiki is in Modern, I could easily see this making the sideboards of a lot of competitive decks.

Report Abuse Rating: ★★★★★ Posted By: lonedonkey (2/3/2013 4:56:29 AM)

I'm a casual player who likes building aggro/tempo decks.

That being said, I fear this card, A LOT.

But I'm not so biased as to downrate this card, this actually gives control players an opportunity to have a more stable game, that's cool with me. More diversity.

Report Abuse Rating: ★★★★★☆ Posted By: Dabok (1/22/2013 2:49:23 PM)

Instant staple, just add EDH

Report Abuse Rating: ★★★★★☆ Posted By: Ferlord (1/24/2013 8:21:12 PM)

This thing used to just be 'Oh, another Beautiful Orzhov Card'. Then I read the actual rules text and the Gatherer Comments and now I'm thinking it's Totally Bonkers XD

Report Abuse Rating: ★★★★★☆ Posted By: DarthParallax (1/25/2013 5:14:01 PM)

@ParishInquisitor: But you can't play this in Gwafa. It's got black mana symbols....

Report Abuse Rating: ★★★★★☆ Posted By: Ratoly (4/30/2013 9:15:50 PM)

As soon as I get this, it's going straight into my **Gwafa Hazid, Profiteer** EDH deck. Anti-haste and extort seems like a really good combination, especially for control-style decks.

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: ParishInquisitor (1/31/2013 1:17:10 PM)

Cyclonic Rift



Player Rating:



Community Rating: 4.039 / 5 (181 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Not only does this card allow blue to handle permanents (one of the color's weakness) it could pretty much win you the game with the one-sided mass bounce, force your opponent to invest. In group games, you would reign.

Report Abuse Rating: ★★★★★ Posted By: Cyberium (9/25/2012 10:38:21 PM)

Use in large edh games with people you don't intend on being friends with.

Report Abuse Rating: ★★★★★☆ Posted By: Lord_of_Gelectrodes (11/11/2012 12:24:26 AM)

My gut tells me this will not be legal in EDH for long. Bouncing everyone elses stuff just seems to good.

Report Abuse Rating: ★★★★★☆ Posted By: .Blaze. (9/25/2012 6:52:28 PM)

The key here is "nonland". This won't see a ban in EDH because it doesn't hit people's lands. In EDH a blow straight to the mana is what hurts. Increasing your mana crazily has been seen to help too much, with Primeval Titan going, so having another generic one sided sweeper (while nonetheless a good utility bounce at 2), even in blue, isn't going to warp the format enough to be banworthy.

Report Abuse Rating: ★★★★★☆ Posted By: gman92 (9/26/2012 5:16:13 AM)

A very powerful card that pros like me will dominate with. This card is so good that non-pros might possibly be able to win with this card as long as they are not playing a pro like me.

Report Abuse Rating: ★☆☆☆☆☆ Posted By: Lotsofpoopy (9/26/2012 5:08:36 AM)

Bought one at \$.50 from my local card shop for my edh. Then I revisited later after pro tour and it was \$6. Darn you, monoblue devotion decks in standard for showing everyone how good it really is!

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: SamuraiZerro (3/18/2014 10:33:18 AM)

Primeval Titan



Player Rating:



Community Rating: 4.282 / 5 (250 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Banned in EDH, but with **Valakut, the Molten Pinnacle** unbanned in Modern, a higher calling awaits. Prime Time's not over yet.

Report Abuse Rating: ★★★★★ Posted By: SyntheticDreamer (9/22/2012 7:53:08 PM)

This card should not be banned in EDH. It's certainly very powerful but it's only broken when people get **Inkmoth Nexus** (which frankly should be banned in EDH anyway or the poison counters for death increased) and Kessig Wolf Run together. In the other million situations, it just ramps you to 8 or gets a nice utility land. It dies to any removal, it doesn't lockdown the game and it's generally not unfun for EDH. When you look at the other stuff on the EDH banlist (like YawgWill or Worldfire), there's a clear reason why they're banned. This should not be.

Cards that could be in its place:

-Necropotence. Come on.

-Stasis.

-Boil/Choke/coloured land hosers.

Report Abuse Rating: ★★★★★ Posted By: Lifegainwithbite (12/5/2013 10:32:08 PM)

This is my first comment on the Gatherer, and I was not surprised to find that this had been banned in EDH. All of my experience with Magic comes from the Duels of the Planeswalkers games; and in the 2014 edition this guy graces the Eldrazi ramp deck with his presence. I had been playing Magic the Gathering for a combined total of 4 hours. Even I knew this card was unbelievably powerful.

5/5. Primetime only gets the best ratings.

Report Abuse Rating: ★★★★★ Posted By: ImmortalDrifter (12/21/2013 10:19:13 PM)

I love the titans so much I honored their reprints with a rap <http://www.youtube.com/watch?v=V1imB5SkuPQ>

Report Abuse Rating: ★★★★★ Posted By: Marsh-D-Teach (11/30/2011 9:25:52 PM)

Here's hoping there's a cool land in Innistrad.

Report Abuse Rating: ★★★★★☆ Posted By: Jake1991 (7/7/2011 5:17:40 PM)

I'm disappointed I can't use this in EDH. I have a mono-green ramp deck that would LOVE this big green ramping trampling beatstick. It also seems screwed up to me that the only format this is banned in is the pre-broken, just-for-giggles social format(I don't play tournament, so I'm sure someone else could shed some light on that anyway).

Report Abuse Rating: ★★★★★☆ Posted By: EDHDeckbuilder (1/25/2014 7:57:45 PM)

What's that? Valakut rotating out soon? Ooooooh...tragic. Here, I'll play a song for you on the world's smallest violin. **Frost Titan** will accompany.

Report Abuse Rating: ★★★★★☆ Posted By: MyrBattlecube (7/13/2011 1:02:51 AM)

Standard may have lost the billion bolts land (valakut), but gained a fireball land, and what do you know, Primeval Titan is dominating standard once again. That ability is completely and utter BS, fetching two of any land is overpowered as hell, much like the entire titan cycle.

What an utterly boneheaded decision to reprint this overpowered, power-creeped-to-hell cycle in M12, as if we hadn't had enough of them in standard prior...

Report Abuse Rating: ★★★★★☆ Posted By: busdude (10/19/2011 9:08:21 AM)

Looks like the new Valakut is Wolf Run Green, which has this titan fetching a **Kessig Wolf Run** and 4 **Inkmoth Nexus**.

Report Abuse Rating: ★★★★★☆ Posted By: A3Kitsune (10/13/2011 11:25:07 PM)

Finally this card has come down to earth. He is the weakest of all the titans and once sept comes he wont even have a deck to put him in, o darn.

Report Abuse Rating: ★★★★★☆ Posted By: Graverange (7/21/2011 9:23:09 AM)

At it's hype... I traded a **Primeval Titan** for my buddies copy of *Pokemon Red*. Don't get me wrong, this is a great card, but I still think I got the better deal.

Report Abuse Rating: ★★★★★☆ Posted By: tcollins (2/5/2014 5:06:11 PM)

A disgusting deck I ran four of these with was a Red/Green mana ramp deck based solely on burn from **Valakut, the Molten Pinnacle**. It was funny as *** to see people struggle to keep anything on the field.

Report Abuse Rating: ★★★★★☆ Posted By: kyotawuskers (5/4/2014 11:45:07 PM)

Avacyn, Angel of Hope



Player Rating:



Community Rating: 4.067 / 5 (298 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

The new Oracle text is so much lamer than the printed text. "Avacyn, Angel of Hope and all other permanents you control are indestructible." just sounds so cool.

Report Abuse Rating: ★★★★★ Posted By: EyeballFrog (8/2/2013 7:11:53 PM)

It would surely be tragic if she slipped.

Report Abuse Rating: ★★★★★ Posted By: Frostraven (4/30/2012 4:43:22 PM)

Path, Swords, or **Condemn** on sight in EDH. Or be prepared to race it.

Report Abuse Rating: ★★★★★ Posted By: magicpablo666 (4/26/2012 4:49:48 PM)

I want to use cards that Jason does, just for the art.

Report Abuse Rating: ★★★★★ Posted By: ClowWizardEriol (2/6/2010 4:36:29 PM)

Not quite on a level of **Emrakul, the Aeons Torn** or **Progenitus**, but a pretty iconic creature regardless

Report Abuse Rating: ★★★★★ Posted By: pedrotyl (8/13/2012 10:01:16 AM)

If Sorin created her...does that mean he has seen her nude??

Report Abuse Rating: ★★★★★ Posted By: prawntheman (11/21/2012 8:57:34 AM)

These angel cards are ridiculously good. So much so I've had to rap praise about each of them <http://www.youtube.com/watch?v=jgucomu5rus&list=UUUEWfBjIGKanFHaUrxBr13lw&index=1&feature=plcp>

Report Abuse Rating: ★★★★★ Posted By: Marsh-D-Teach (5/8/2012 3:31:59 PM)

i bought avacyn... then i found platinum angel... then i added melira and sigarda... my buddy who introduced me to magic will not play against my white green deck anymore...

Report Abuse Rating: ★★★★★ Posted By: REPPUZAN (7/28/2013 2:42:26 PM)

Realm Seekers



Player Rating:



Community Rating: 3.929 / 5 (7 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Compare to **Molimo, Maro-Sorcerer**, Realm Seekers get a set number of +1/+1 once it enters the battlefield, even if your opponent runs out of cards later. However, Molimo gets bigger if any player draws extra cards.

One mana difference, I'd take Realm Seekers. Molimo needs GGG and trample is a small bonus compare to the ability to fetch ANY land you want from your library.

Report Abuse Rating: ★★★★★ Posted By: Cyberium (6/3/2014 8:05:24 PM)

Definitely going in my **Ghave, Guru of Spores** EDH. He'll eat up that extra mana (om-nom-nom) and poop out +1/+1 counters back onto this thing. Goodness gracious it's like big daddy **Fertilid**, oh wait except it just goes to your hand... but still any land!

Report Abuse Rating: ★★★★★ Posted By: poprockmonster (6/6/2014 1:17:48 PM)

The cycle of these fatties can be a huge game changer. Obviously it depends on when you can draw/play them. I am definitely going to look forward to using this guy in EDH decks where the ability to cast them with anything less than 6 lands seems more viable. In draft, however, this guy seems weak in regards to his ability. Don't get me wrong, a fattie is a fattie, but from what I have seen you will probably be playing this guy when you have 6 or more lands on board. It seems like in draft, he will be just a big dude, and not so much a land searcher, but that is ok too. I think he will be good, nonetheless.

Report Abuse Rating: ★★★★★ Posted By: Bbone37 (6/10/2014 1:17:42 PM)

CT: The last posted comment currently available on Gatherer.

Baneful Omen



Player Rating:



Community Rating: 3.641 / 5 (64 votes)

The player rating is the overall rating for the card taking into account all player rating votes.

Just rebuilt my Vampire deck this morning, and it fits perfectly. Great for multiplayer games.

Report Abuse Rating: ★★★★★ Posted By: CaptainAwesome13 (8/15/2010 10:11:09 AM)

This is the greatest set for EDH to date.

Report Abuse Rating: ★★★★★ Posted By: HairlessThoctar (4/16/2010 9:37:39 AM)

ALL HAIL THE GREAT LORD EGOTIST

Report Abuse Rating: ★★★★★☆ Posted By: Falgorn (10/11/2010 1:35:02 AM)

have **Necropotence** in play, use Lilliana Vess to tutor up a big cost card on top of your library, then just don't pull any more cards from Necro and burn the table for a few turns in a row

Report Abuse Rating: ★★★★★☆ Posted By: PastProphet (11/2/2011 2:47:11 PM)

Hail the great lord **Egotist**

Report Abuse Rating: ★★★★★☆ Posted By: Chazwald1 (11/30/2012 12:03:44 PM)

Do you just put back the card on your library after you reveal it?

Report Abuse Rating: ★★★★★☆ Posted By: Po_Lazarus (5/2/2010 5:34:56 PM)

Believe it or not, this card can combo great with scornfu- ALL HAIL THE GREAT LORD EGOTIST!

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: Gruffaloes (4/11/2013 9:25:57 AM)

Flavour text sounds like one of the demons from Watcher's Keep in Baldur's Gate 2. You know, the one who challenges you to play him for the Deck of Many Things. And now that I've written it, Deck of Many Things sounds very MtG-ish....

Report Abuse Rating: ☆☆☆☆☆☆ Posted By: SeriouslyFacetious (8/22/2013 8:22:33 AM)

Ending

On June 22, 2014, user PastProphet commented in a Wizards Community forum thread dedicated to the site update and noted their inability to post comments on Gatherer^[9]. Six months later, a then-member of the Community Team for Magic replied to a fan to clarify that the plan, as far as he was aware, was for comments to return^[10]. In March 2017, over two years after the site update, Mark Rosewater confirmed via Blogatog that he believed the comments were eventually going to come back^[11].

Gatherer comments will not be coming back. Ignoring the fact that card conversations have shifted to sites like Reddit and Twitter, reopening this channel would create significantly more work for Wizards in moderating spam, scam, and hate comments—work they don't have to do otherwise.

Also, Gatherer comments will probably not be sticking around. Without a manual review spanning tens of thousands of card entries, stray landmine comments will remain buried to be discovered later. Even if the Card Discussion Options visible on the frontend aren't the full extent of moderation tools available on the backend, the effort spent will outweigh what limited historical value they bring, having recorded only five years of thirty. Far greater records of Magic history with far fewer issues have been deleted to free up storage space.

I believe that the Gatherer comment system was a great idea. The core concept of being able to search up any card on Gatherer and see what players have to say about it is unbelievably convenient. Some of my favorite cards ever have a centralized, years-long changelog, showing shifts in player sentiment after bans, combos, reprints, answers, and new formats. That's a damn unique experience.

But those players and many of their comments aren't just like me.

When the service description on Gatherer is updated to remove that line, and when Gatherer comments are no longer visible, a small part of the New Gatherer vision will be lost with them. I will miss what it could have been with moderation and attention, but I will also accept what it became.

Farewell, Gatherer comments.

References

- [1] <https://web.archive.org/web/20140621040017/http://gatherer.wizards.com/Pages/Default.aspx>
- [2] <https://web.archive.org/web/20090419155856/http://www.wizards.com/Magic/Magazine/Article.aspx?x=mtg/daily/arcana/169>
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- [4] <https://web.archive.org/web/20090419155856/http://www.wizards.com/Magic/Magazine/Article.aspx?x=mtg/daily/arcana/169#community>
- [5] <https://web.archive.org/web/20140621150155/http://magic.wizards.com/en/articles/archive/welcome-new-magic-site-2014-06-17>
- [6] <https://web.archive.org/web/20150918042157/https://magic.wizards.com/en/articles/archive/news/wizards-coast-community-forums-be-shut-down-2015-09-16>
- [7] <https://magic.wizards.com/en/news/announcements/a-new-daily-mtg>
- [8] <https://gatherer.wizards.com/Pages/Help.aspx>
- [9] <https://web.archive.org/web/20151010025118/http://community.wizards.com/forum/magic-general/threads/4102276?page=1>
- [10] <https://x.com/TrickJarrett/status/561337272126021632>
- [11] <https://markrosewater.tumblr.com/post/158178768143/so-are-gatherer-comments-actually-coming-back-i>

About the Author

Cary is.

